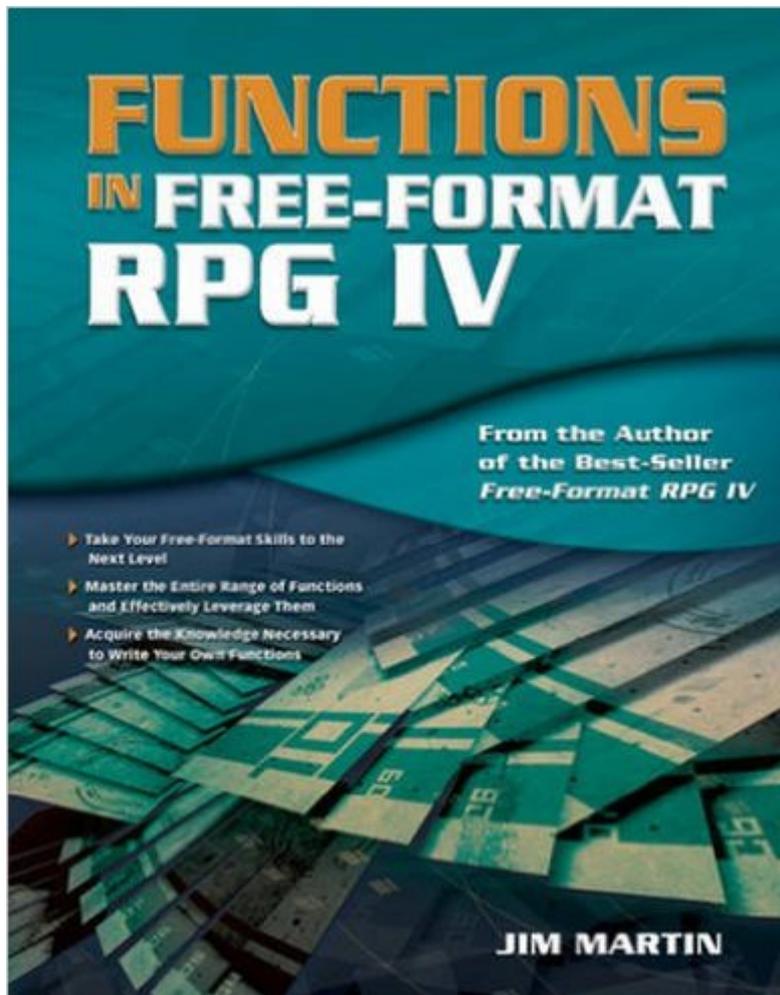# Functions In Free-Format RPG IV

## Synopsis

Written especially for programmers adopting a free-format style, this manual explores the role of functions in writing RPG IV programs. Demonstrating the potential of functions, many topics are explored such as details about existing RPG IV built-in functions, writing new functions, using ILE concepts to use C functions, and utilizing IBM APIâ ™s functions. Explaining how to write small programs, either as sub-procedures or modules, and how to gather those parts together to make programs that are easy to write and maintain, this is a natural next step for programmers familiar with a free-format style of coding.

## Book Information

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## Customer Reviews

I found the book to be well-organized and -written however as someone already comfortable using most of the built in functions within V6R1 ILE RPG I was hoping for tips that would help me move to a more advanced level of ILE RPG & functions. If you're relatively new to ILE RPG development or aren't comfortable using functions, this would be a good reference to get more out of them. If you've been using ILE RPG and functions for several years, you'll likely find this text to be a bit light. The sections on C functions and programming style are nice additions and overall this would make a good reference guide for the shop trying to develop programming standards. I intend to share my copy around the office as a mentoring tool.

Prior to Purchase, it stated that it was "New". And although it was not written in, or torn up, this book has definitely been used! Paid $42 for a "Used" book....Have worked with this subject & language

since IBM came out with it but this book is not very comprehensive...as other books on similar sub-sets of this language are. (my fault, never purchased a book on this language from this author).

The book is well written, clear, logical, with good examples. It makes the transition to free format much easier. We use it all the time.

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